

**“The Mystery of God’s Mercy”**  
A Study of the Book of Romans  
Pastor Tim Allen

**Key Truth:** The mystery revealed in the Scriptures is that God has mercy on the disobedient.

We usually think of *mystery* as something unknowable, something we can’t quite figure out. However, in the New Testament, *mystery* refers to something previously concealed, but that has now been revealed. It always has to do with God’s plan of Salvation and Redemption for the world. The mystery, then, according to this passage is that our salvation as Gentiles is tied with God’s promise to Abraham (Genesis 12) and with God’s plan for Abraham’s descendants. And, it has something to do with the way God calls belief out of unbelief so that he can display his mercy on all.

## **DISCUSS**

Read **Romans 11:25-32** and discuss with the group a statement or concept that stood out to you or impacted you in the sermon entitled “**The Mystery of God’s Mercy.**”

## **DIG IN**

### **1. Mystery** (Romans 11:25-29)

According to verse 25, what is the mystery to which Paul refers? What do you notice about Israel here?

According to verses 26 and 27, will Israel be saved? How or why will this occur? How will God fulfill his covenant?

What is the basis of God’s love for Israel (v. 28)? For whose sake does this occur (see Jeremiah 31:2-3)?

Why is it important for God’s people that his “gifts and calling” are irrevocable?

Who are the Israelites’ forefathers? How does God’s promise of Israel’s salvation refer back to his covenant with Abraham (Genesis 12:1-7)?

In what ways is the Gentiles’ salvation also a fulfillment of Genesis 12:3)? What is surprising about how God brought that about?

### **2. Mercy** (Romans 11:30-32)

To whom is Paul speaking in verse 30? How do we know this?

In what ways has God shown mercy on the Gentiles? The Jews?

How does God’s mercy on the Gentiles and Jews come through the disobedience of each?

## **DO**

What lessons do you learn from these verses that you will take with you throughout the coming week?